

Classification and Regression Tree



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Overview

- Introduction
- Construction of the tree
- Cross validation
- Python implementation

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Introduction



Introduction

- The decision tree is one of the most popular used predictive modelling approaches
- Classification for predicting categorical labels
- Regression for numeric prediction
- The Classification And Regression Tree (CART) [1] is one commonly used algorithm to build binary decision trees



Introduction

Input:

- Years: number of years played in the major leagues
- Hits: number of hits made in the previous year

Output:

- Log salary (in thousands of dollars)

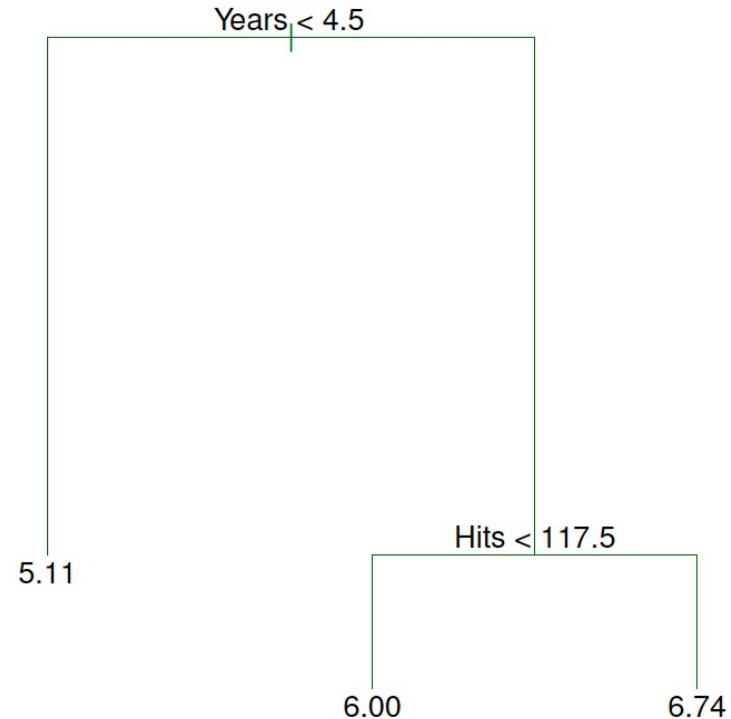


Figure1 : A regression tree for predicting the log salary of a baseball player. From Figure 8.1 in [2].



Introduction

- **Root node:** the entire training data set
- **Internal node:** a decision node to conduct splitting
- **Leaf node:** holds the decision and cannot be further split
- **Depth:** three

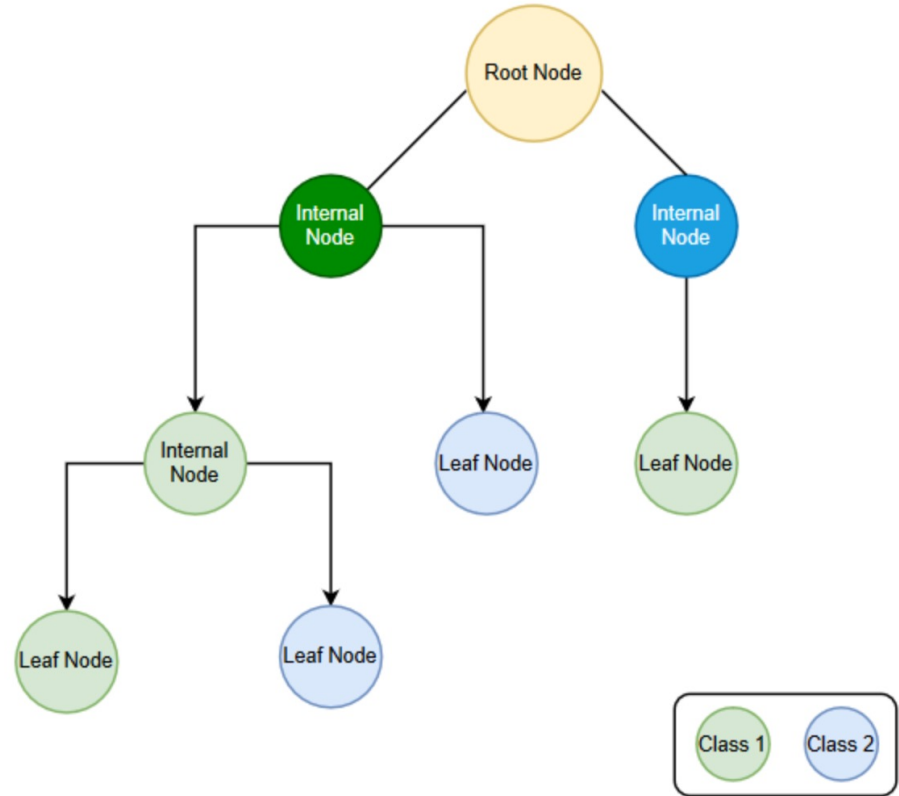


Figure 2 : Decision tree structure. Image Source.



Introduction

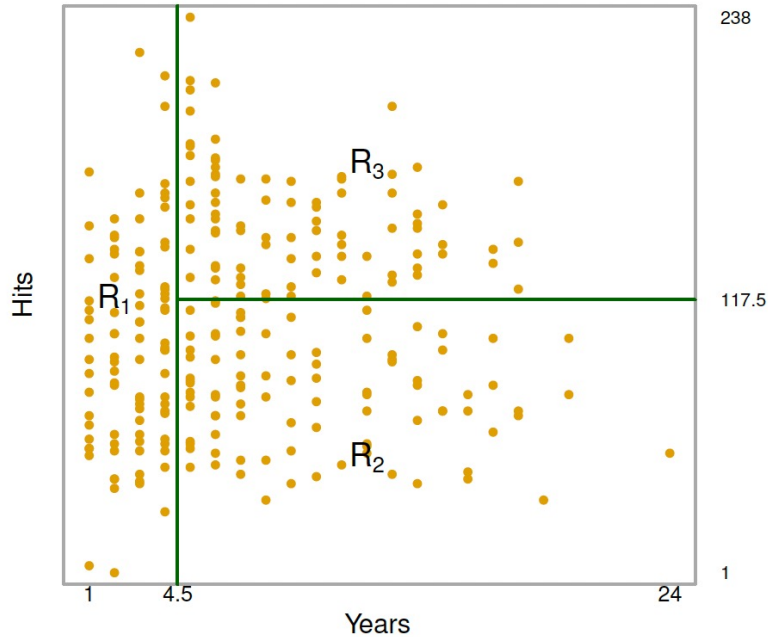


Figure3 : The three-region partition for the example in Figure 1. Adopted from [2.]

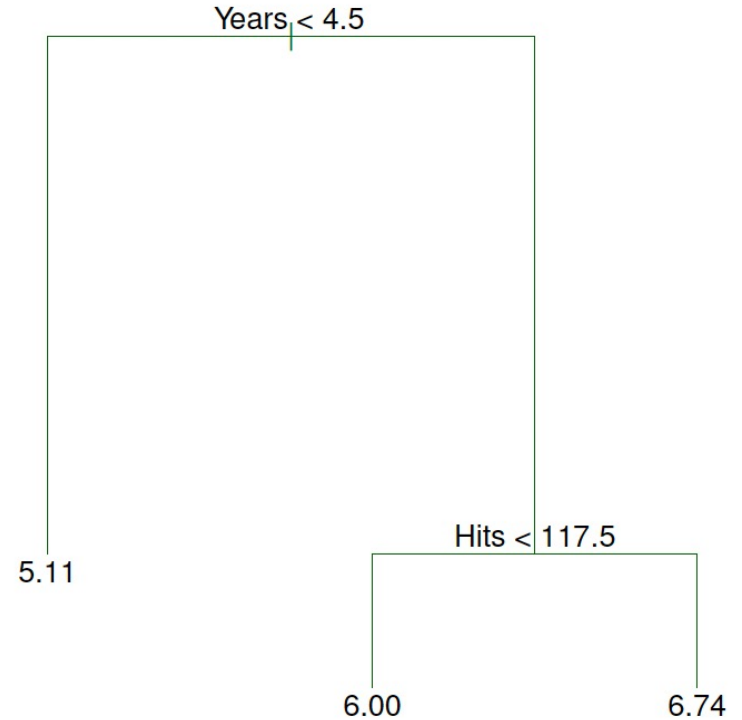


Figure1 : A regression tree for predicting the log salary of a baseball player. Adopted from [2].



Advantages

Advantages of the decision tree:

- **Simplicity:**
trees can be displayed graphically and easy to understand
- **Flexibility:**
non-parametric model;
handle both numerical and categorical data;
- **High interpretability:**
mirrors human decision making

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Construction of the tree



Construction

How to construct a tree / How to divide the feature space/ how to split a node:

- Which feature
- A cut-off value
- A criterion

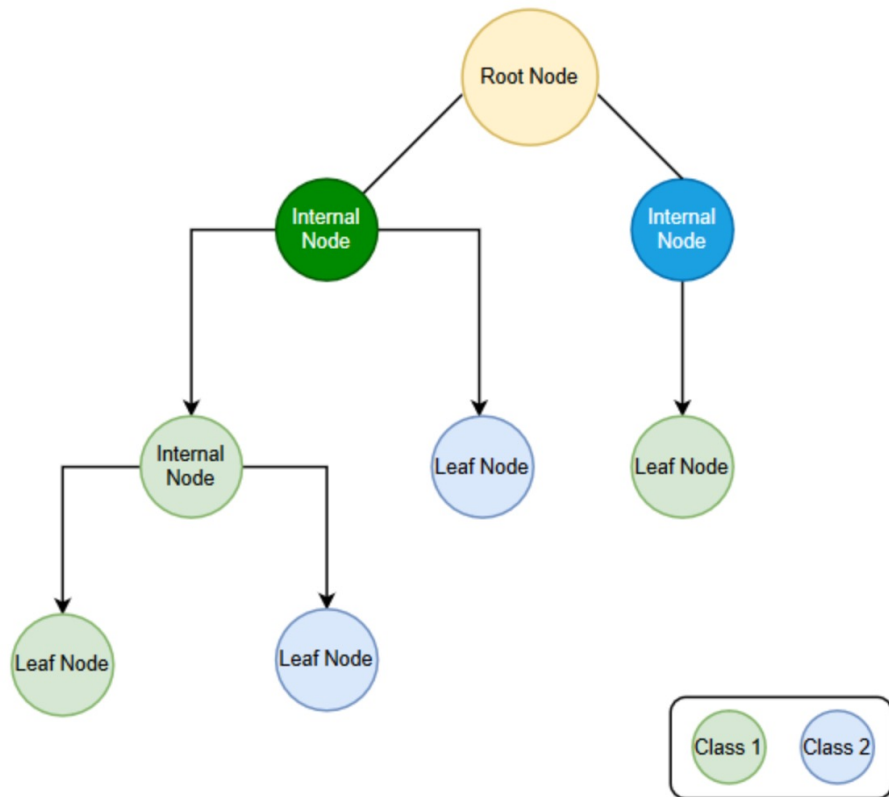
The CART algorithm



Construction

The **recursive binary splitting** approach:

- **Top-down**
begin at the top; successively split
- **Greedy**
find the **best** split at each node





Construction

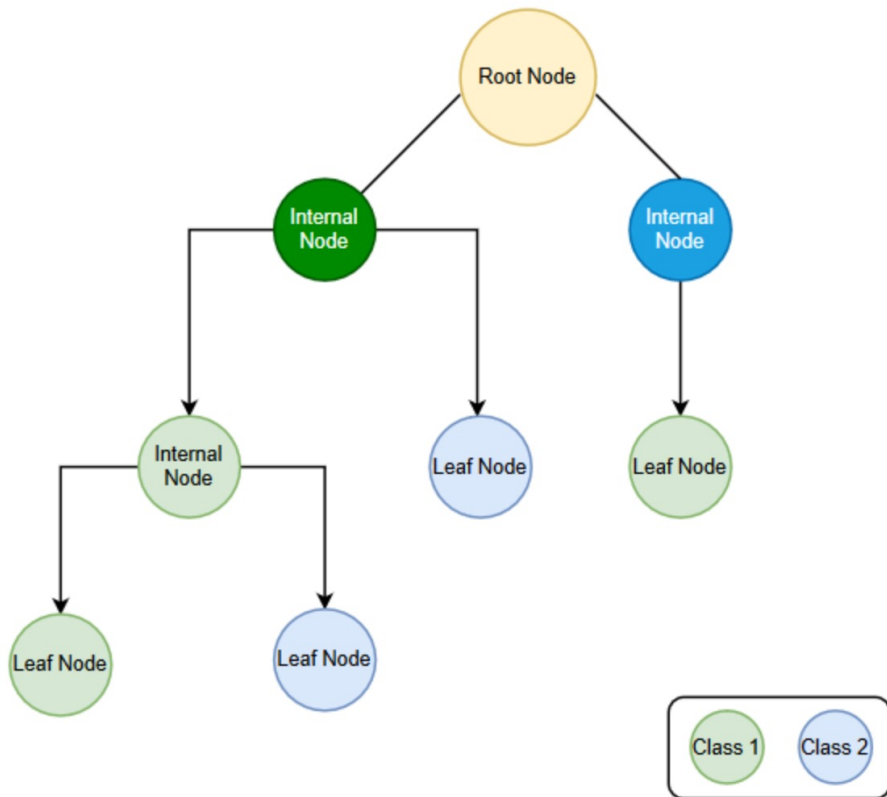
How to evaluate the “best”? (criterion)

- Regression:

$$\text{RSS} = \sum_{j=1}^J \sum_{i \in R_j} (y_i - \hat{y}_{R_j})^2$$

- Classification:

$$\text{Gini} = \sum_{j=1}^J \sum_{k=1}^K \hat{p}_{jk}(1 - \hat{p}_{jk})$$

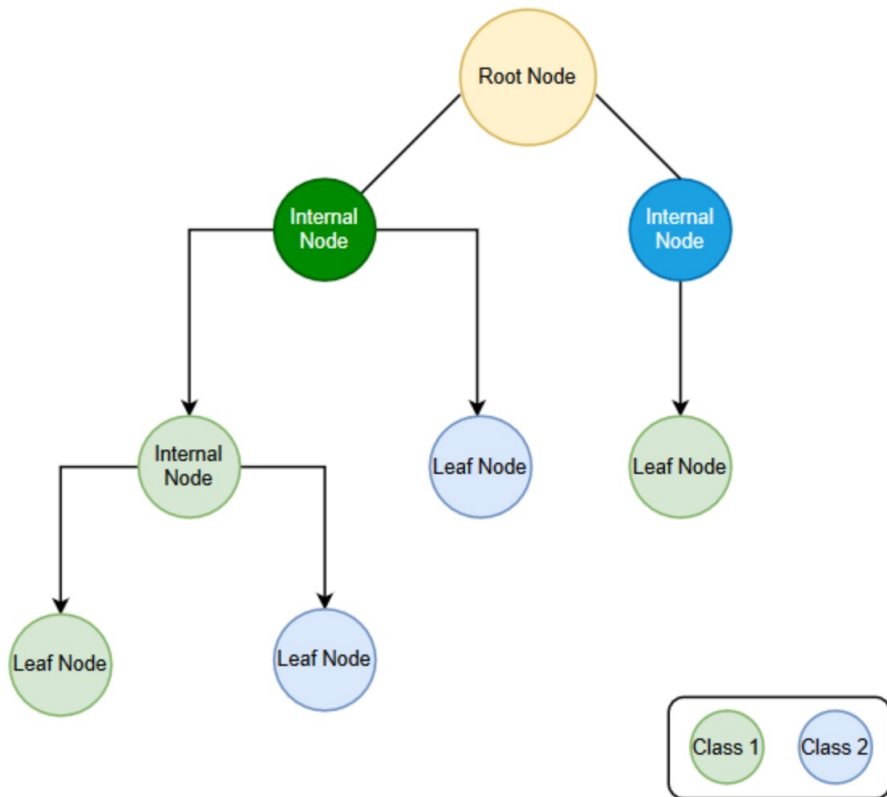




Construction

How to predict?

- Regression:
 $\hat{y}_{R_j} = \text{sample mean}$
- Classification:
 $\hat{y}_{R_j} = \text{most common class}$



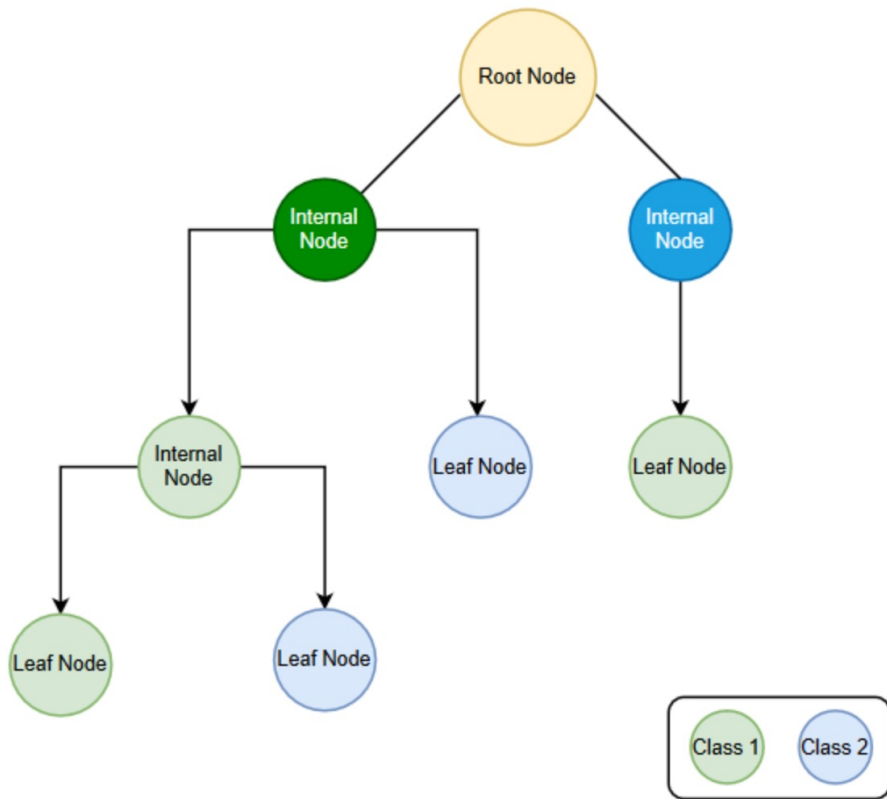


Construction

How to stop?

- Min_samples_leaf
- Min_samples_spilt
- Max_depth

Important to avoid overfitting!





Construction

- A set of p feature variables $S = \{x_1, \dots, x_p\}$, a response variable y
- Recursively create binary partitions (for regression):
 - Start at the root node.
 - Consider a splitting variable $x \in S$ and a cut-off value c to divide the space into $\{x \leq c\}$ and $\{x > c\}$, then model the response y by its sample mean over each region.
 - Choose the splitting variable and cut-off value that achieves the best fit in a least squares sense.
 - Stop the splitting once a stopping rule is satisfied.



Advantages

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- **Simplicity:**
trees can also be displayed graphically
- **Flexibility:**
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Cross validation



Cross Validation

Tuning tree complexity: cross-validation

- As the number of features increases, the size of the tree grows rapidly
 - An overly complex model
 - Nullify the model's attractive interpretability
 - Overfitting problem
- Balance between the tree complexity and the model's goodness-of-fit



Cross Validation

- K-Fold Cross-Validation Procedure:
 - Suppose we wish to select a maximal tree depth γ from a set $\{\gamma_1, \dots, \gamma_m\}$
 - Given a sample of data, randomly split the full dataset into K roughly equal-sized groups. Set aside one group as the validation set and use the remaining $K-1$ groups as the training set.
 - Build a tree model on the training set for each γ_j for $j = 1, \dots, m$. Then calculate the mean squared prediction error of each fitted model on the hold-out validation set.
 - The process is repeated K times, and we obtain K estimates of the prediction error for each γ_j for $j = 1, \dots, m$.
 - Select the maximal depth γ_j that minimizes the average prediction error.

4 Python implementation



Disadvantages

- **Non-robustness:**

A small change in the training data could cause a large change in the tree

- **Predictive accuracy:**

Trees generally do not have the same level of predictive accuracy as some of the other regression and classification approaches

bagging or boosting



References

- [1]. Leo Breiman, Jerome Friedman, Charles J Stone, and Richard A Olshen. Classification and Regression Trees. CRC press, 1984.
- [2]. Gareth, James, Witten Daniela, Hastie Trevor, and Tibshirani Robert. An introduction to statistical learning: with applications in R. Springer, 2013.



Thanks!